#### TEAMBUILDING

HOW TO PLAY

# ISLAND Hopping

The group needs to move from one area (big island) to another area (big island) via little islands.

The group are stranded on a large island and want to cross the shark infested sea to another large island.

Using the equipment provided (hoops or matts) the group must move from one island (the start) to another island (the finish) by standing on the small islands (hoops or matts)

By setting the distance apart of the Large islands, the size and number of small islands you can vary the challenge.

By using different shaped islands or setting a course you can ask pupils to describe their journey Ma1/3.3a En1/1e

### SAFETY

Clear area, make sure no pushing/shoving

#### EQUIPMENT

Start and finish area (sports pitch marking) Islands (hoops / matts)

## S.T.E.P.

Space: Journey distance
Time/Task: Time limits
Equipment: Island Size, number of Islands
People: Must move with a partner or object





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